**(dcisStore\_lastname.c)** Create a C program that displays the inventory items in the Department of Computer and Information Sciences store. The program contains the ff. functions: **AddItems(), SellItems(), UpdatePrice() and ViewInventory().**

1. **AddItems()** asks input from the user the number of newly stocked ballpen/s, paper/s and ID sling/s and will then update the counter/s of the said item/s.
2. **SellItems()** asks input from the user as to how many of each item a customer will buy and deducts it from the counter/s of each item/s.
3. **UpdatePrice()** asks the user which item price s/he needs to update: **B** for ballpens, **P** for papers, and **S** or ID slings.
4. **ViewInventory()** displays the current number of items with its corresponding price. It will also update and display the total inventory value which is computed as the summation of all items multiplied to its price.

**NOTE:** **totalInventoryValue**, **bPrice**, **pPrice** and **idPrice** are **GLOBAL** variables, you do not need to pass them as parameters to functions since they are visible to the whole program. Treat them as regular variables in accessing them. Since they are global variables, they are already initialized to ZERO.

**(laptop\_lastname.c)** Create a C program that displays the inventory of laptops in a Computer Shop. The program contains the ff. functions: **restockInventory()** and **buyLaptop()**

1. **restockInventory()** – adds additional/newly stocked laptops to the current number of laptops.
2. **buyLaptop()** – deducts the number of purchased laptops from the current number of laptops and deducts the total amount of purchased laptops from the amount paid by the customer. The function returns 1 if the said purchase is OK, otherwise 0.

**Note:**

1. The laptops are considered purchased if and only if the amount paid by the customer is enough to purchase the said number of laptops and the current number of laptops is enough
2. All laptops are worth Php **35,000.00**